

The Swedish Army, Narva (1700)

This list is based on the Swedish army at the Battle of Narva, 1700. In the early stages of the war the Russians besieged the Swedish fortress of Narva. Charles XII landed nearby and marched to relieve the besieged fortress. The historical battle featured the Russian army heavily fortified in siege lines, and a blinding snowstorm which helped the Swedes to storm this fortification.

Battle Types and Set Up:

With the agreement of both players you may fight a cavalry only action. In such an action only cavalry units may be used by both sides.

Other than this the players must decide if he they wish to fight in a field action or in an attack on a defensive position. The second was the situation in the historical battle and the players will only have the forces present at this battle. In a field action these forces are supplemented by ad hoc forces drawn from garrisons and other forces in the area which were not engaged in the real battle.

Maximum army size:

17 units for an attack on a defensive position, 21 for a field action.

Opponents:

Historical: The Russian Army, Narva (1700)
Possible: The Danish Army, Holstein Campaign (1700)
The Saxon Army, Livonian Campaign (1700)

Unit Type Determination

Dice Roll	Type	Maximum units	Maximum bases
1 - 45	Infantry	7 units (9 if field action)	14 (17)
46 - 100	Cavalry	10 units (12 if field action)	22 (26)

Unit Qualities Tables

Infantry:

For each infantry unit you have roll a D10 to determine what type of regiment it is.

Roll once on the table below to determine the type. Roll a D8 if you are doing an attack on a defensive position, a D10 if a field action.

Infantry	1	2	3	4	5	6	7	8	9	10
Type	R/Dt	T	T/Dt	T/Dt	T/Dt	T/Dt	E	E	R	T
Bases	1	2	2	2	2	2	3	3	2	2

A maximum of 1 Raw unit (3 in a field action) may be used

A maximum of 1 Trained unit (3 in a field action) with 2 bases may be used.

A maximum of 4 Trained / Determined units may be used.

A maximum of 1 Elite unit may be used.

All units use Gå På (**GP**) tactics.

Infantry Brigades: 1 brigadier is available for each 2 units in the main army, rounded up. A maximum of 4 brigadiers may be used.

Artillery:

Artillery is always Veteran.

Defence Action: You may use 1 gun per infantry unit you field. Up to 1 in 2 of the guns may be field guns, the others are light guns.

Field Action: Roll on the table below for the amount of artillery available.

Roll	1	2	3	4	5	6	7	8	9	10
Stands	0	0	0	1	1	1	2+1	3+2	4+3	4+3

If you have 10 units or less -1

If the opposing player has fortifications add +1 or 2

If the opposing player is in a strong defensive terrain add +1 or 2

The first, or only number, is the number of Light guns you receive. The second number is the number of field guns.

Cavalry:

Roll a D10 on the table below for each unit you have.

Cavalry	1	2	3	4	5	6	7	8	9	10
Type	R/Dt	T	T	T/Dt	T/Dt	T/Dt	T/Dt	E	E	E

Bases	3	1	2	1	3	3	3	1	1	3
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If using the historic forces each die roll is a specific unit and may only be had once. If doing a field action each R or T unit may be used twice.

All cavalry are Galloping Horse (**GH**).

Cavalry Brigades: 1 brigadier is available for each 2 units of cavalry you have, rounded down. A maximum of 5 cavalry brigadiers (6 if fighting a field action) may be used.

Commands:

Army Commander: Charles XII. (Ex: 6), **C-in-C Monarch**.

Commanders: You may have one General for each 4 brigades you have, rounded down.

Commanders available:

Rehnskold (Mix: Ex: 3) and Vellingk (Mix: A: 3)

Historic Army:

Army Commander: Charles XII. (Ex: 6), **C-in-C Monarch**.

Artillery: 37 guns in 2 groups: 3 Field Guns and 4 Light Guns.

Reserve cavalry (1,650 men) (1 brigade):

Abo lans Cavalry (3 – T/Dt)

Estonian Nobles (1 – T)

Estonian Cavalry (1 – T/Dt)

Right Wing: Vellingk (A: 3)

Infantry (2,998 men) (in 2 brigades):

Lif Guard (3 - E)

Halsinge (2 – T/Dt)

Vastmanlands (1 – T/Dt)

Abo Bjerneborgs Temporary (1 – R/Dt)

Cavalry (1,928 men) (in 3 brigades):

Part of Abo Nylands Temporary Cavalry (2 – R/Dt)

Part of Karelska Dragoons (1 – T)

Karelska Cavalry (3 – T/Dt)

Life Cavalry (3 – E)

Nylands Cavalry (3 – T/Dt)

Left Wing: Rehnskold (Ex: 3)

Infantry (2,891 men) (in 2 brigades):

Dal (2 – T/Dt)

Närke-Varmlands (2 – T/Dt)

Västmanlands (1 – T/Dt)

‘Finnar’ (2 – T)

Cavalry (736 men) (1 brigade):

Drabants (1 – E)

Life Dragoons (1 – E)

Part of Åbo Nylands Temporary Cavalry (1 – R/Dt)

Part of Karelska Dragoons (1 – T)

There were about 10,600 Swedish soldiers in total.